MAGE
The Ascension

Name: Nature: Tradition:
Player: Essence: Concept:
Chronicle: Demeanor: Cabal:

ATTRIBUTES

PHYSICAL
Strength_____ OOOOO
Dexterity_____ OOOOO
Stamina_____ OOOOO

SOCIAL
Charisma_____ OOOOO
Manipulation_____ OOOOO
Appearance_____ OOOOO

MENTAL
Perception_____ OOOOO
Intelligence_____ OOOOO
Wits_____ OOOOO

ABILITIES

TALENTS
Alertness_____ OOOOO
Athletics_____ OOOOO
Awareness_____ OOOOO
Brawl_____ OOOOO
Dodge_____ OOOOO
Expression_____ OOOOO
Intimidation_____ OOOOO
Leadership_____ OOOOO
Streetwise_____ OOOOO
Subterfuge_____ OOOOO

SKILLS
Crafts_____ OOOOO
Drive_____ OOOOO
Etiquette_____ OOOOO
Firearms_____ OOOOO
Meditation_____ OOOOO
Melee_____ OOOOO
Performance_____ OOOOO
Stealth_____ OOOOO
Survival_____ OOOOO
Technology_____ OOOOO

KNOWLEDGES
Academics_____ OOOOO
Computer_____ OOOOO
Cosmology_____ OOOOO
Enigmas_____ OOOOO
Investigation_____ OOOOO
Law_____ OOOOO
Linguistics_____ OOOOO
Medicine_____ OOOOO
Occult_____ OOOOO
Science_____ OOOOO

SPHERES

Control_____ OOOOO
Destruction_____ OOOOO
Feeling_____ OOOOO
Influence_____ OOOOO

Penetration_____ OOOOO
Production_____ OOOOO
Revelation_____ OOOOO
Restoration_____ OOOOO

Transformation_____ OOOOO
Travel_____ OOOOO
Understanding_____ OOOOO
Vanishing_____ OOOOO

ADVANTAGES

BACKGROUNDS
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO
_____ OOOOO

PURPOSE
Self_____ OOOOO
Others_____ OOOOO
World_____ OOOOO

ARETE
O O O O O O O O O O

WILLPOWER
O O O O O O O O O O
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

QUINTESSENCE
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

PARADOX
☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐ ☐

HEALTH
Bruised		☐
Hurt	-1	☐
Injured	-1	☐
Wounded	-2	☐
Mauled	-2	☐
Crippled	-5	☐
Incapacitated		☐

RESONANCE
Dynamic_____ OOOOO
Entropic_____ OOOOO
Static_____ OOOOO

EXPERIENCE